- 5. The function of the ciliary body (muscle) is to:
- a. control the amount of light entering the eye
- b. distinguish among different colours
- c. focus the lens
- d. distinguish dark and light objects
- 6. List the three layers of the eye and describe the function of each layer. (6 marks)

Today you will:

- trace the pathway of light through the eye
- state 4 basic processes of image formation on the retina
- describe the role of cones, rods, bipolar and ganglion cells in vision
- describe accomodation of the eye
- describe common disorders of the eye

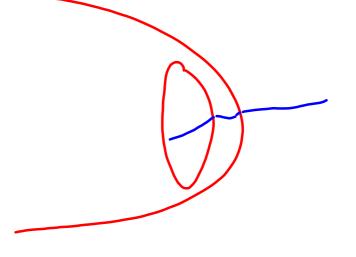
Physiology of Vision

- Light passage
- a. cornea
- b. aqueous humor (between the cornea and iris)
- c. pupil
- d. lens
- e. vitreous humor
- f. retinal (rods and cones) where image is formed

Image Formation on the Retinal Requires 4 Basic Processes

1) Refraction of Light Rays

- Refraction bending of light rays as they pass from one transparent medium (air) to another having a different density (water)
- The eyes mediums of refraction include:
 - 1. Cornea
 - 2. Aqueous humor
 - 3. Lens
 - 4. Vitreous humor



B) Accompdation of Liens of the eye, • ability of lens to increase or decrease curvature of surface lens • changes the focusing power of the eye **Surface curves outward (convex)** •refracts rays towards each other • increasing curvature bends rays to a greater degree Surface curves inward (concave lens) • refracts rays away from each other •increasing curvature bends rays to a greater degree diagram **Near vision** • ciliary muscle contracts, ligaments relax · · • lens becomes round thick popil constricts in at Farvisione Into Shorp 1 • ciliary muscle relaxes, ligaments under tension - pupil dialates in attempt to capture as much light • lens is flatted

C) Constriction of Pupil

- narrowing of diameter of hole
- accomplished by contraction of circular muscles of iris
- prevents light rays from entering eye (protects retina during exposure to bright light)

D) 3-D Image and Inverted Image

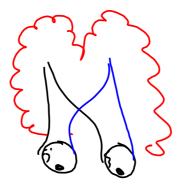
- single binocular vision both eyes focus on only one set of objects
- light rays from object directed onto identical spots of two retinas
- *convergence* medical movement of two eyeballs toward object being viewed
- closer objects convergence and vice versa
- allows accurate judgment of distance and depth
- images focussed upside down on retina
- "mirror reversal" light reflected from right side of an object hits left side of retina and vice versa
- brain automatically turn visual image right side up and right side around

Visual Pathway

- visual images pass from the rods and cones (retina) to bipolar neurons, then to ganglion cells.
- nerve impulses travel through axons that lie on the retina and leave the eyeball through the optic nerve
- the optic chiasma is the crossing point of optic nerves
- i) the nerve fibres that cross over are those that are located at the inner or nasal side of the retina
 - ii) fibres from the outer field of each eye are uncrossed

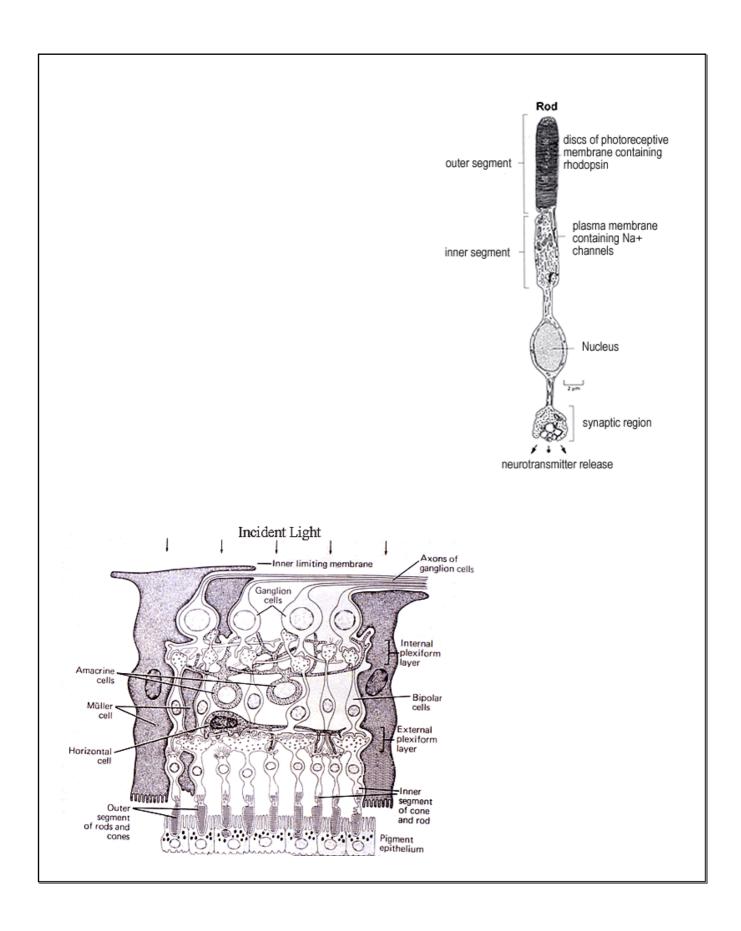
Visual Cortex

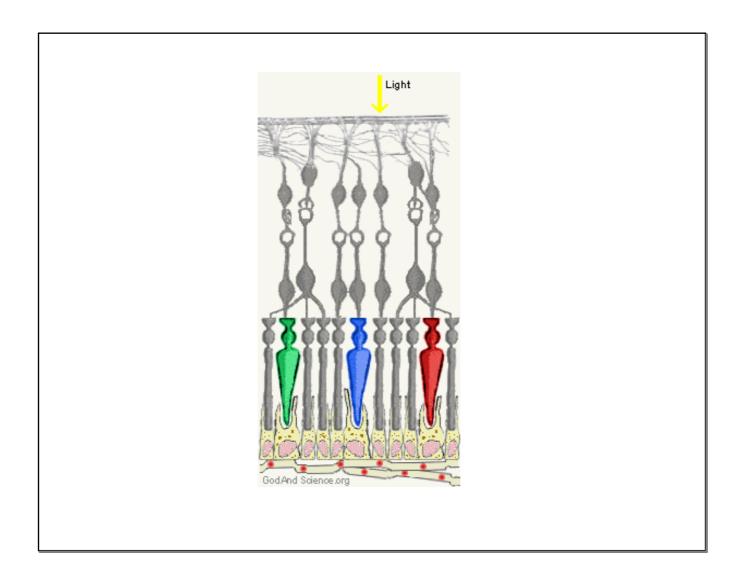
- right, visual cortex receives information from the right side of each eye which is the left side of the visual field
- left, visual cortex receives information from the left side of each eye which is the right side of the visual field.



-Both eyes "see" entire object
but information of right 1/2
of each retina goes to right
visual cortex and visual of
left half of each retina
goes to left visual cortex.

When info, 15 pooled, brain
"sees" entire object and
"sees" it in depth.





Colour Blindness

view power point

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- colour blindness

- occurs when one or more

types of cones are defective

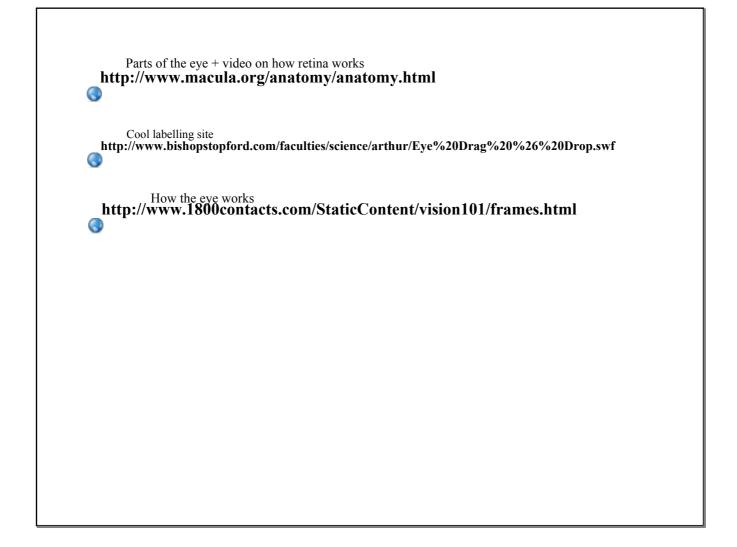
- most common type is

red-green colour blindness

(red sensitive pigment fails to

work properly)

-> genetic



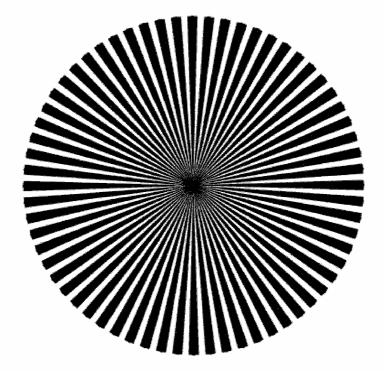
Common Disorders of the Eye

• view hand out with notes

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Shimmer: Exploratorium Exhibits. Your eye movements make this design seem to shimmer. Page 1 of 1





To Do and Notice

Your eye movements make this design seem to shimmer.

You can get a stronger shimmer effect by moving your head as you stare at the design.

What's Going On?

The motion you see is not in the design, but in your own eye. Even though you're not aware of it, your eyes are constantly making small, jittering movements, which continually refresh the image cast on the back of your eye. Normally, your brain can ignore this motion, so your picture of the world stays stable.

Each time your eye moves, the old image is briefly superimposed on the new image in your eye. When your eye moves over the repeating, evenly spaced lines of this design, the old and new images are superimposed to create a swirling shimmer.

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http://www.exploratorium.edu/exhibits/shimmer/

24/09/2001

Protection of the Eye

- bony socket
- eyebrow deflects water + debris
- eyelashes have 'blink' reflex that responds to potential danger
- blinking keeps eye moist
- lacrimal gland (tears): (top/temple side of eye)
 - tears flow from top/temple to bottom/nasal
 - tears contain an antibiotic
 - tears drain into the nose
- tarsal gland (oil): (located in the lid)
 - secrete an oil to moisturzie the eye
- lids sweep the eye
- sclera to resist punctures

Evaluation

- 1) finish the questions from the lab.
- 2) Compare rods and cones in terms of location, structure and function.

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